

A Novel Sugeno Type 2 Fuzzy System for Finding Error Positions Applying Localization in Wireless Sensor Network

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Abstract

In various usages where Wireless Sensor Networks (WSNs) have been utilized, this is vital to identify wherefrom Sensor nodes (SNs) or which position valuable details is attained. The Global Positioning System (GPS) is traditionally utilized to find out position. Nevertheless, GPS schemes are not perfect for various usages because of their extreme power utilization and high charge. As a substitute to GPS, distance and position may be approximated during the practice of more than three SNs with identified positions. Received Signal Strength Indication (RSSI) is the easiest and largely economical method applied to decide distance and position, and is a criterion aspect on each sensor. Howbeit, RSSI might be influenced through sound and ecological difficulties. Due to this, this is not easy to place up a statistical model for RSSI. The range free technique has various approaches to evaluate the location of SNs in a particular area. In our research work, Centroid localization is employed for development and investigation. RSSI is attained by evaluating the distance between every anchor node (AN) and the SN. Evaluating the position of every SN would be carried out with the help of

centroid technique. However, the weights remain the chief metrics in the centroid connection; those are the outcome of the Sugeno Type 2 fuzzy scheme. Actually, the sugeno type 2 fuzzy technique is obtained RSSIs being inputs to depict the outputs; those are weights of every AN to the SN.

Keywords- WSN, Localization, GPS, RSSI, Centralized Localization, Soft Computing, Sugeno Type 2 Fuzzy System

Introduction to Localization in WSNs

WSNs comprise of particular SNs, those are minute, battery operated devices which can assess and transmit various signals in an ambiance. The WSNs have myriad usages in constructions, flight supervision, production mechanization, surroundings observation, commercial enterprise and safety [1].

Lately, WSNs are utilized in various surroundings to attain myriad functions like search, disaster mitigation, object tracing and additionally a quantity of assignments in intelligent surroundings. SN localization is required to describe in various circumstances for instance the source of situations, serve grouping inquiring of sensing elements and in addition to reply the queries on the network coverage. Therefore, SN localization has turned into greatest rudimentary difficulties in WSNs [2].

The remarkable development in micro-electro-mechanical systems (MEMS), communications techniques and computation have been influenced beginning of a huge amount of growing usages of enormous disseminated WSNs that comprise of hundreds or thousands of SNs. Each SN is familiar and capable to perceive the surroundings, assess and transmit by a CPU or more sensing elements in the network. The configuration of the network is composed of disseminated SNs at random in a zone that is a standard means to arrange WSNs. The network is designated as ad-hoc network as long as there is no actual derivable protocol for communication [3]. Initiating an outline effective algorithm for localization relies on a promising localization strategy in the interest of computing the right location in a reference system. For instance, in a nursery school SN localization may be utilized to observe the communication of infants by means of playthings.

Regrettably, whenever the quantity of SNs is grown, including GPS interconnection to each and every SN in the WSN is not a completely practicable technique since:

- GPS technique can't be achieved in a thick forest, mountain regions or more regions with prevented line of vision transmissions through the GPSs.

- The energy utilization of this technique diminishes the battery lifespan of the SNs that creates depletion in the lifespan of the complete WSN.
- The price of manufacturing of this aforementioned system is a major difficulty by an enormous quantity of SNs.
- The range of GPS coverage and antenna create a remarkable growth in the range of the SNs via a significant aspect, howbeit, the region/range of the SNs must be limited [4].

Here are 2 sorts of SNs in WSNs that are anchor SNs and unrecognized SNs. A few SNs are awake about its locations that are known as anchors or beacons. Anchor SNs consist of power and exact information about their position. Howbeit, undetermined SNs don't have these parameters. The utmost notable difficulties in WSNs are the localization of the undetermined SNs for the position dependent upon servicing and play a vital performance for various application schemes in WSNs [5]. The localization techniques generally have 3 phase frameworks as outlined below:

- Computing the distance amidst the beacon SNs and undetermined SNs.
- SN distance location from their anchor distance.
- The assessed SN position by applying the information from the scale or distance of the adjacent SNs

For the 1st stage, every SN initially utilizes transmission proficiency to attain a few measurements such as time of arrival (TOA) to its adjacent for assessing the hop range thereafter applying approaches such as distributed algorithms for shortest distance to assess hops range of the anchor SNs [6].

Since the 2nd stage, every SN utilizes procedures like triangulation to compute their location by applying distances of 3 or more anchor SNs. In the latest portion, every SN detects location conforming to the limitations on the ranges to their adjacent.

Hence, here are specific researches concerning localization in WSNs that may be distributed into 2modules: range dependent and range free organizations that remain dissimilar in the info utilized for localization. Range dependent arrangements stay better precise that have vital parts in usages like object tracing and localization. Alternatively, applying the range free arrangement may be facilitated because of hardware design wherever particular the beacon SNs requires taking information concerning its positions [7].

Range Based

The range-dependent arrangements needed moreover SN to SN range otherwise the angles for assessing locations. Howbeit, in the range free arrangements exactly the capacity of every communication stands utilized. Therefore, position of SNs in the system is calculated

corresponding to the additional SNs that are positioned in its adjacent. Range based approaches compute the precise distance from communicating to reception sensors. Consequently, the range-dependent arrangements comprise numerous procedures to initially calculate the distance between SNs or range to the quantity of its neighbourhood and thereafter to calculate the location by applying geometric ethics.

Thus, they require further sophisticated hardware to assess the scale for instance time of arrival (TOA), time difference of arrival (TDOA), angle of arrival (AOA) and RSSI. The range-dependent arrangements take advanced position accurateness as compared to the range free systems wherever localization may assess the complete point to point distance dependent upon RSSI or further methods of the acquired transmission wave. Alternatively, the range-dependent method has several drawbacks for example this needs extra hardware to evaluate the range or directions and has difficulties in the loud surroundings [8].

Time Dependent Methods (TOA, TDOA)

The TOA and TDOA are time dependent methods that transform the broadcast of period into distance. The broadcast of period is transformed into distance dependent upon the determined wave speediness. The methods may be utilized with various types of signals for instance radio frequency, acoustic and infrared. TDOA method is precise whenever there is a line of sight state but the situations are problematic to happen in several surroundings [9]. In this period of arrival, the range between a point of reference and recipient SN is assessed through the period of aerospace of the transmission wave. In this method, each and every sensor communicates a signal to further SNs that are positioned in its zones with a predetermined velocity V which is equal for each and every sensor. Thereafter, the receipt sensors direct back a signal to the communicating SN.

Angle of arrival (AOA)

AOA technique shown in Figure 1 evaluates the direction of waves that have been arrived and employ uncomplicated geometrical relations to evaluate the SN position. The AOA technique is connected to direction of arrival (DOA) that may be evaluated by the relative or absolute perspectives among the adjacent. AOA is determined while the viewpoint amongst several orientation direction and broadcast route of a signal at random that is recognized as orientation. The orientation may be explained by way of a stationary route contrary to wherever the AOAs are assessed. The location is denoted in degrees in a right-handed way from the northern [9]. The AOA turns into absolute whenever the location is 0° directing to the Northern.

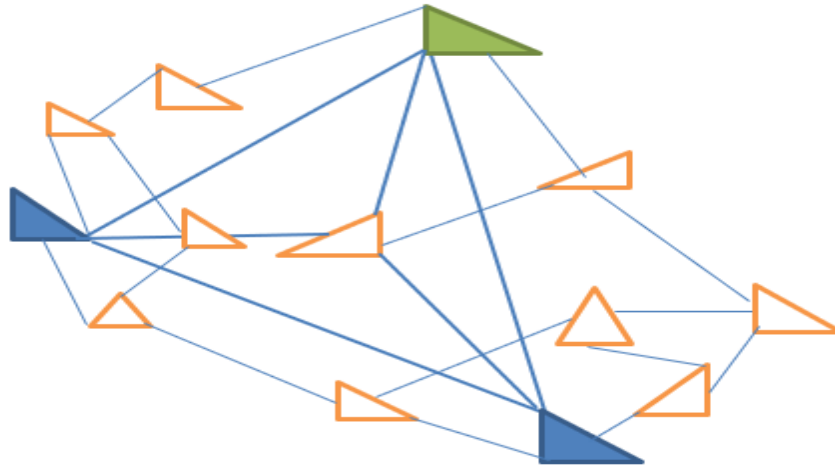


Figure 1: Angle of Arrival

Actually, AOA method is further correct in localization whenever related to RSSI dependent technique however the hardware in this technique is extremely costly.

Received Signal Strength Indicator (RSSI)

Additional method to assess the range amongst adjacent SNs utilizes the reception of radio wave intensity dimensions. RSSI is dependent upon usual characteristic in maximum radio equipment. Normally RSSI evaluates the control of the signal at the receiving set i.e., dependent upon familiar transmission energy. Consequently, powerful transmission losses may be computed. Henceforth, losses may be converted into an approximated range by interrelating conceptual frameworks. The power of the wireless wave is examined correspondingly to a radio radiation that diminishes while this broadcasts in space. The strength of signal reduces while the wave spreads in space. Reducing in strength of the signal is inversely proportional to the square of the distance progressed by the radiation that remains outlined in the following way [10]:

$$\text{Signal strength} \propto 1/d^2$$

RSSI is interesting in relation to further approaches since they require no additional hardware and stand unrelated to remarkably effect on limited control procedure, sensing element range and price. Nonetheless, the accurateness of the technique is of low quality as compared to further methods since the multipath dissemination of wireless signals [10].

Range Free

The elementary strategy of hardware builds the range free approaches extremely attractive and beneficial for localization in WSNs. Alternately, the outcome in range free arrangements is inaccurate with regard to the range based. Nonetheless, this is cheap and easiness in evaluating distances has grown the attractiveness of the technique in the current generations.

There are numerous range free localization methods like approximate point in triangle (APIT), multi hop, DV-Hop and centroid localization [22]. In these range free algorithms this is supposed that limited SNs have its precise positions that are known as the anchor SNs. The location of anchor SNs is exploited by means of an orientation for assessing the unidentified sensing elements position. The centroid method is easy and transmission burden is short, hence the power utilization is comparatively small. As opposed to, DV-Hop is composite and price of transmission is high, nonetheless has improved localization correctness. In reality, several aspects like localization correctness, consumption of the energy and computationally difficulty have been measured mean while assessing every localization algorithm.

Approximate Point in Triangle (APIT)

APIT is a zone dependent range free localization arrangement which supposes that an amount of anchor SNs are provided with robust transmitters and its locations are familiar. APIT is positioned in a region to accomplish position approximation by separating the region into triangular regions between anchor SNs.

Every SN's attendance inside or outside the triangular areas permits lessening the practicable position till each and every possible set have arrived to a suitable accurateness. The point in triangulation test (PIT) is a theoretic method that is employed to lower practicable region which a goal SN exists in.

As stated in PIT test, if the SN is outside a triangle, this need movable. Howbeit, in several conditions wherever SNs are incapable to transfer APIT description is altered [23]. The APIT method utilizes Strength of signal that is not an approximation for a distance. This undertakes that strength of signal reduces gradually with the distance.

Multi hop

Multi hop methods are essentially range free, though these may similarly be employed to evaluate the range. The methods may calculate a connectional graph subsequently demanding to create this by way of an identified position. The multi-dimensional scaling (MDS) simply utilizes connection direction wherever the SNs are within the transmission distance. The method comprises of 3 phases in the following way [24]:

- Approximation of distance between every practicable duo of SNs.
- MDS driving positions to apt the assessed distance.
- Enhancing by placing the identified locations into explanation.
- The scheme is intended through a connected graph. In a great WSN, there are numerous varieties of MDS techniques utilized like i) metric or nonmetric ii) classical and iii) weighted.

The multi-hop multilateration method permits SNs that are numerous hops distant from anchors to cooperate in detecting improved position approximations. Consequently, by means of that sort of association, the ratio of anchors to the SNs can be diminished [24].

DV-Hop

In this aforementioned localization method, an operation that has been related to routing based on classical distance vector is utilized. 1 beacon SN in this algorithm has shown in figure 2 transmits a message during the WSN area that comprises the anchors' locations with hop count metric. Every receiving SN stays the least value per anchor, that this obtains, and after that overlooks the further anchors with greater hop count values. Communications transmitted out with hop count values increased at every middle hop. In the

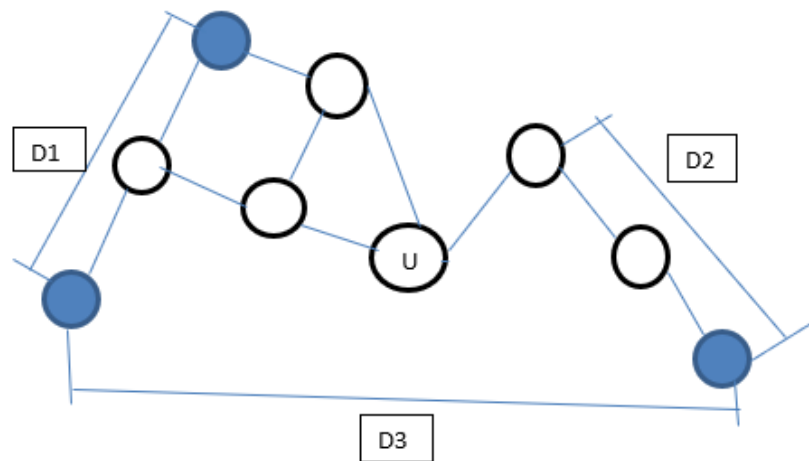


Figure 2: DV-Hop Algorithm

technique, each and every SN in the network area and more beacons become the close proximity in hops. The whole single hop range in beacon is assessed through the next formula [11]:

$$\text{Hop Size } i = \frac{\sum \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}}{\sum h_j} \quad - (1)$$

Wherever the position of beacon j is (x_j, y_j) and h_j is the range in hops from j to i . Beacons broadcast the assessed hop range to nearby SNs. The unidentified SNs may assess its locations via algorithm dependent upon triangulation. In the algorithm more than 3 beacon's positions are utilized.

In the Figure 2 the blue nodes denote anchors nodes, U and white nodes designate the SN locations that are unidentified and computed by DV-Hop method [11].

The growth in anchors reasons improved faults in precise localization with the distance [12].

Centralized Localization

The WSN localization systems utilized to evaluate the unidentified locations of every sensor regarding accessible preceding understanding of location sensors in the WSN that are utilized while resource for those remaining. The reference SNs are sensors with identified positions that were connected at points with identified coordinates. Nevertheless, the more SNs don't recognize its positions. Those sensors regarding unidentified position message are unidentified SNs, consequently its coordinates need reference sensor algorithms to assess its locations. Range free systems don't rely on the distance. Thus, using the technique, hardware design is uncomplicated thereby simply the references SNs have message concerning its individual positions [13].

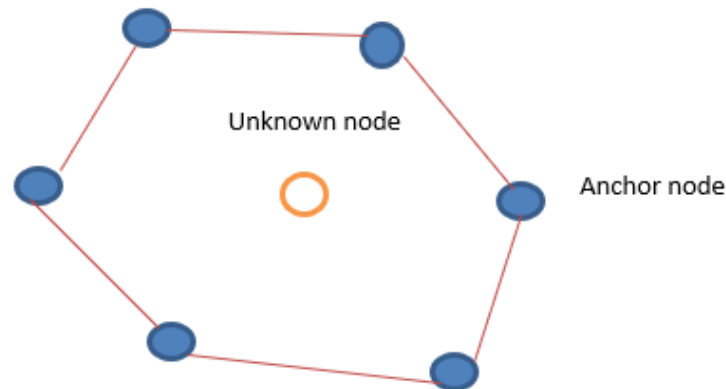


Figure 3: Centroid Localization Algorithms

In centroid algorithms shown in Figure 3, the positions of unidentified SNs are assessed by means of the coordinates of its neighbour's orientation SNs. In reality, this type of localization is primarily dependent upon conveying of inter SN ranging and connectivity data to a sufficiently power-driven central BS.

Soft Computing

Soft computing plays a vital part to explain scientific difficulties and this is suitable for undefined and nonlinear constructions. Indeed, soft computing tries to accomplish trainability, vitality and small resolution price. Soft computing system in FL plays a vital part in this idea [14].

Lotfi Zadeh presented the mathematics of FL foundation in 1965 [15]. FL provides the chance to design circumstances that are fundamentally improper representations.

FL is a many-valued relationship that permits intermediary values to be explained between standard assessments like yes or no, high or low, true or false that has 2 individual definitions. In the proper sense FL is a relationship scheme of an addition of many-valued inference. This technique has variation in both element and notion of standard many-valued schemes in the restricted explanation. Differently, in a widespread perception FL is compatible through the concept of fuzzy sets which concept associates to sets of items by means of restrictions [15]. FL declares to have the capability to employ human attention as effective means of causes that are moreover precise. In the typical conventional (hard) computing, validity and exactness have additional price. The opinion of soft computing may be explained concerning utilize the acceptance for accurateness, indecision and incomplete reality to attain strength, little price result and manipulability [15].

The FL offers a different means to attain a supervision or categorization difficulty. The system has directed there upon the scheme should perform alternatively demanding to design how this performs and additionally this may focus on resolving a difficulty moreover the analytical modelling of the scheme. The FL is a zone of study that is an enthralling resolution between consequence and accuracy. FL is a practical means to plan an input zone to an output zone wherever mapping is the initial idea used for a strategy [16].

Actually, one of the ideas in FL is if-then rules that are utilized in AI to carry out fuzzy explanations. Certainly, a FL result is an explanation of a human-made outcome. Alternatively, FL can design nonlinear roles of non-compulsory complexity to an adequate grade of correctness. FL is an easy means to design a multi-input multi-output (MIMO) scheme [17].

Completely, the FL scheme is an inference arrangement that comprises of a fuzzifier, a few if-then rules, defuzzifier and fuzzy inference engine.

Benefits of applying FL

Lotfi Zadeh, stated that in nearly each instance we may construct the identical product without FL, nonetheless fuzzy is quicker and inexpensive. There is an outline of benefits of applying FL [18]:

1. FL is simple to recognize whenever the scientific ideas in fuzzy are extremely easy. FL without the change of difficulty is an additional in-built method.
2. FL is adjustable with any specified scheme.
3. Fuzzy scheme may be coordinated to some group of input-output data. Henceforth FL attempts to design nonlinear roles of random complexity.
4. FL can be varied with traditional control systems.

5. FL is simple to exploit since this is constructed on an organizational explanation utilized in some languages. Natural language is the utmost significant benefit of FL. This is employed by usual humans every day which declarations penned in a usual linguistic designate an attainment of effective conversation.

Fuzzification and Defuzzification

The procedure for changing input values to output values into its MFs is known as fuzzification i.e., the outcome which designates grade of membership in various groups of fuzzy variables. The section concerning defuzzification is non-identical. Actually, 1 rule singly is unremarkable; henceforth 2 or additional rules are required. The fuzzy set is the production of every rule wherever the output fuzzy set for every rule is gathered into only output fuzzy set. Defuzzification takes a job to determine only quantity in the subsequent set. The mass center system and Mamdani's inference system remain 2 likely approaches for defuzzification [19].

The factors of wireless networks for instance network interference; shadowing, fading, propagation path loss and multipath consequences are considered in WSNs. WSN may alter position of SN for the purpose of adjusting the difference of those influences [32].

Related Work

Chiang and wang [20] in their paper have presented an innovative algorithm for localization in WSNs making use of a fuzzy inference system (FIS) at every SN. Their algorithm by means of fuzzy distance determination dependent upon RSSI details. The benefit of utilizing RSSI details is that no additional hardware is required for localization. The outcomes based on simulation and interior experimentations exhibit that their projected method utilizing fuzzy logic system (FLS) may confine SNs for mobile with definite precision.

Gu et al. [21] in their paper, Range-free localisation algorithm (PFRL) is projected depending upon an innovative probabilistic FLS. Their projected algorithm is evaluated by means of previous range free algorithms for localization. Simulation outcomes show precise and usefulness of the planned algorithm.

Arora and Singh [22] in their research work; a SN localization system applying operation of nature-inspired meta-heuristic algorithm, i.e., butterfly optimization algorithm is planned. For the purpose of validating planned system, this is simulated on various dimensions of WSNs varying from twenty-five to one hundred fifty SNs whose estimations dependent upon range are distorted by gaussian noise. The achievement of the planned innovative system is related with achievement of a few recognized methods like particle swarm optimization (PSO)

algorithm and firefly algorithm (FA). The simulation outcomes point out that planned system exhibits more steady and precise position of SNs than current PSO- and FA-based SN localization Systems.

Farooq and Naeem [23] have discussed in their chapter relating to the fundamental theories and methods applied in the algorithms for localization, classes of those algorithms and in addition acquire an additional closer glance at a slight of the representative localization systems.

Zhang [24] in his paper has initiated an enhanced algorithm for DV-Hop by applying PSO algorithm dependent upon conventional DV-Hop algorithm and so as to triumph over its current downsides. Throughout simulation outcomes, this is initiated that pair the typical localization error and coverage rate based on localization of PSO remain preferable than that of DV-Hop. Furthermore, through the raise of the amount of SNs, the average error based on localization of PSO illustrates a downhill tendency and is fewer than that of DV-Hop.

According to author Sotenga et al. [25] the lack of position info of the SNs negotiates the smarts of the Internet of things (IoTs) network. Hence, their research work is encouraged by the current approaches in 2 key parts of WSNs i.e., indoor localisation and IoTs. Their research work demonstrates an outline which incorporates interior localisation of SNs and IoTs in a natural globe situation. The emphasis is primarily on the operation matters concerning algorithm complexity of localization, hardware computation competencies and Internet/Intranet supported connection for access to position information of SNs. A SN model is evolved applying dedicated electronic mechanisms and branded protocols to offer a proficient stage for surrounding an allocatable online localisation algorithm dependent upon RSSI and Gauss-Newton Algorithm (GNA). The algorithm is primarily simulated already conveying this to the SN models. A gateway device and an IoT outline are too planned and employed to offer global and local access to position details of SNs. The Root Mean Square Error (RMSE) of the IoT logged assessed coordinates from the sample SNs and the assessed coordinates from the simulation are calculated and related. The computational authority of the hardware is examined dependent upon time this accepts to accomplish the GNA dependent localisation procedure.

In current years, soft computing methods have been applied to build up together range based and range free localization approximation techniques [26], [27], [28], [29], [30], [31].

Proposed Work

A WSN comprises of groups of ANs and SNs that anchor nodes are situated at recognized locations as $[(X_1, Y_1), (X_2, Y_2), \dots, (X_N, Y_N)]$ and communicate waves through a recognized strength. Figure 4 displays the flowchart that provides the progressive operation.

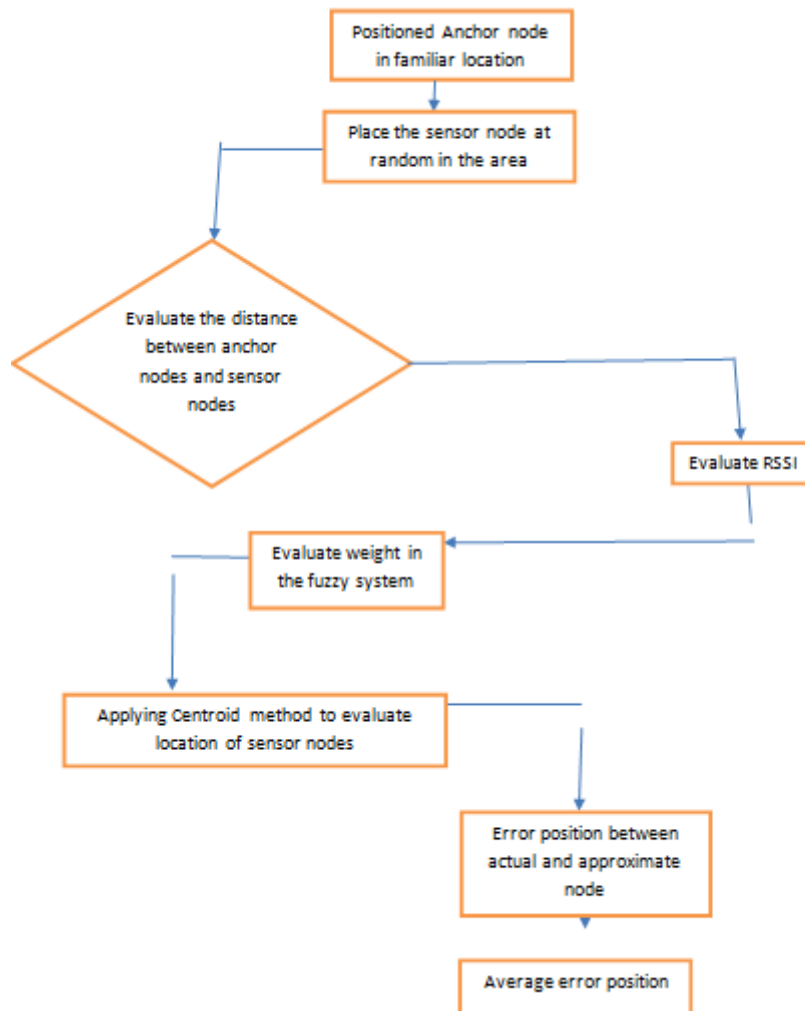


Figure 4: Flowchart of proposed work

The ANs in our operation remain positioned at $(0,0)$, $(10,0)$, $(10,10)$ and $(0,10)$. The SNs are disseminated at random in the precise area and obtain strengths of the signal from the ANs to evaluate its position. The chief concern of a SN is gathering the RSSI details i.e., transmitted through the ANs.

This work is carried out by sugeno type fuzzy inference technique shown in Figure 5. The sugeno fuzzy inference is analogous to the Mamdani technique; nevertheless, the chief change among these approaches is that the MFs of output in the sugeno technique is constant or linear. Figure 5 displays the sugeno type 2 fuzzy inference which is utilized.

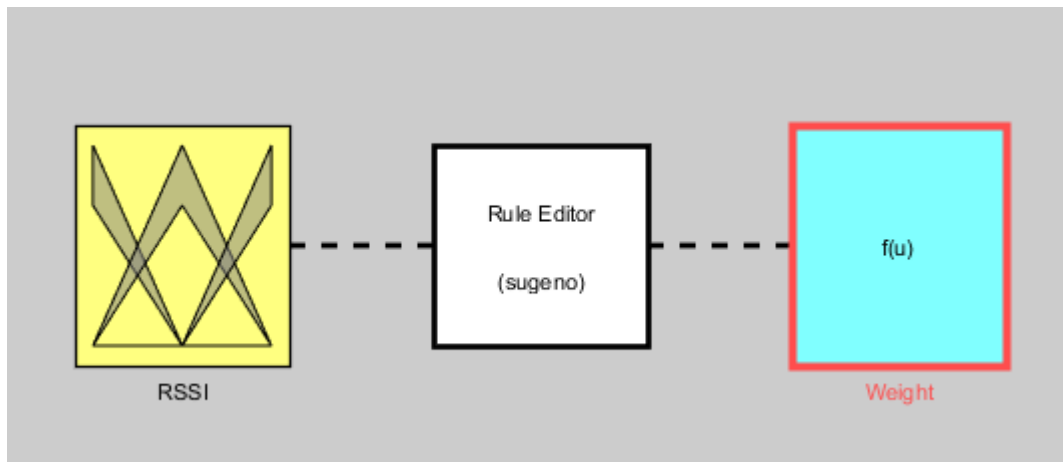


Figure5: Sugeno type 2 Fuzzy inference with one input and one output

In our work, the input MF of the sugeno type 2 fuzzy technique is the RSSI from ANs, that are divided into 9 gauss2mf like very very low (VVL), very low (VL), low (L), medium low (ML), medium (M), medium high (MH), high (H), very high (VH), very very high (VVH) as displayed in Figure6. The input MFs accept value $[RSSI_{min}, RSSI_{max}]$ where $RSSI_{min}$ and $RSSI_{max}$ are the lowest and highest RSSI correspondingly, that are obtained by every sensor from every anchor node. Alternatively, the output MF of the sugeno type 2 fuzzy inference is the weight of every AN for a specified SN that takes value $[0, Weight_{max}]$, whereas is the $weight_{max}$ which is 1. The output MF divides into 9 linear functions like VVL, VL, L, ML, M, MH, H, VH, VVH.

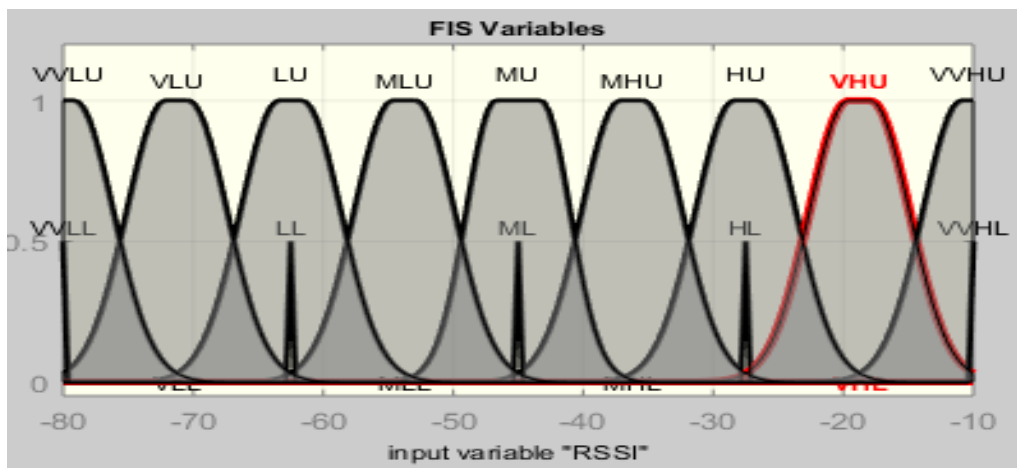


Figure6: Input MFs for Sugeno Type 2 Fuzzy

For finding out the scale of output of every MF, the logarithm of every RSSI in various range must be mapped to linear variable between $[0,1]$. Alternatively, the RSSIs must be mapped between $[0,1]$ in 9 variables of weights.

Since It may be observed the lowest and highest of weights are permanently 0 and 1, thus, the 7 residual MFs of output accept values by totalling 1.42 to the scale of its preceding MFs. Actually, 1.42 is attained by distributing 10 meters by 7, that is the quantity of residual MFs. Certainly, every scale of MF is computed as follows:

$$\alpha = \frac{\Delta Y}{\Delta X} \quad \text{-(2)}$$

Where α is the output scale of MF, ΔY is the scale of MF for every gauss2 RSSI and ΔX is attained through the subsequent relation:

$$\Delta X = \frac{\Delta p}{1.42} \quad \text{-(3)}$$

Where Δp is the difference between the scale of every MF's every distance and the scale of the MF for the subsequent distance. Additionally, 9 MFs are employed to diminish the error and boost the accurateness of every assessed SNs.

The rules examined for the sugeno type 2 fuzzy technique are with regard to the control of RSSI. If the AN obtains a strong control from the SN, this specifies that the SN is adjacent to the anchor node. Alternatively, if the SN associated to the anchor node obtains a low control, this displays that the SN is distant from the anchor node. Figure 7 displays the rules of sugeno type 2 fuzzy scheme.

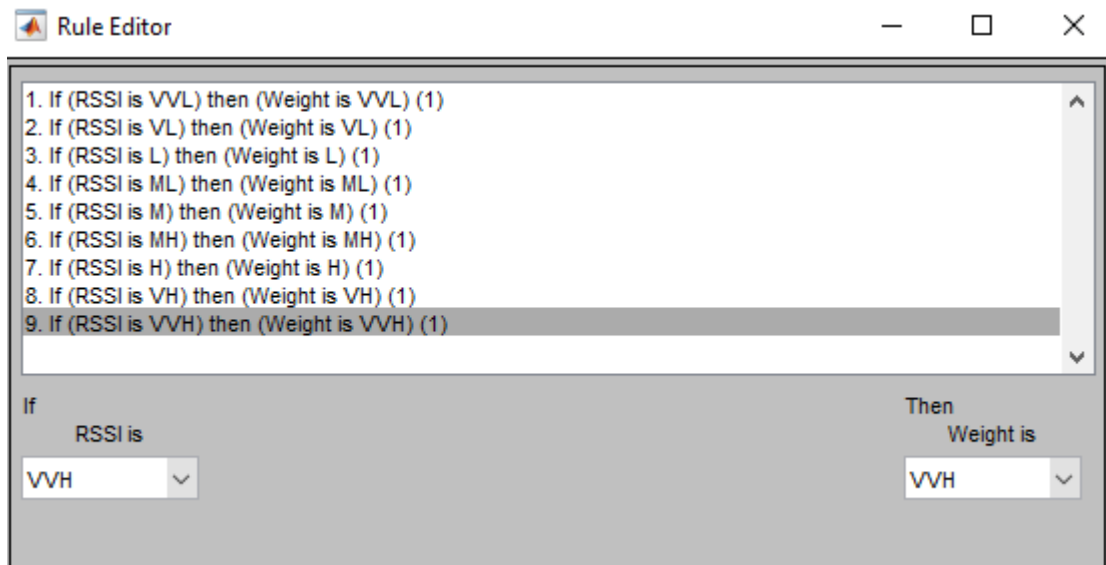


Figure 7: Sugeno Type 2 Fuzzy Logic Rules

Simulation

These algorithms are implemented in MATLAB 16a wherever the SNs are disseminated at random in a four-sided area i.e. ten meters for every side. The primary stage is to evaluate RSSI through the subsequent equation:

$$\text{RSSI} = -(10 \log_{10}(d) + \alpha) \quad \text{-(4)}$$

Wherever d is the range of every SN to the ANs, that is computed through the subsequent formula:

$$D = \sqrt{(x_i - x_{rand})^2 + (y_i - y_{rand})^2} \quad (5)$$

x_i and y_i are coordinates of every anchor node, x_{rand} and y_{rand} are coordinates of SNs which are positioned at random in the area as shown in Figure8.

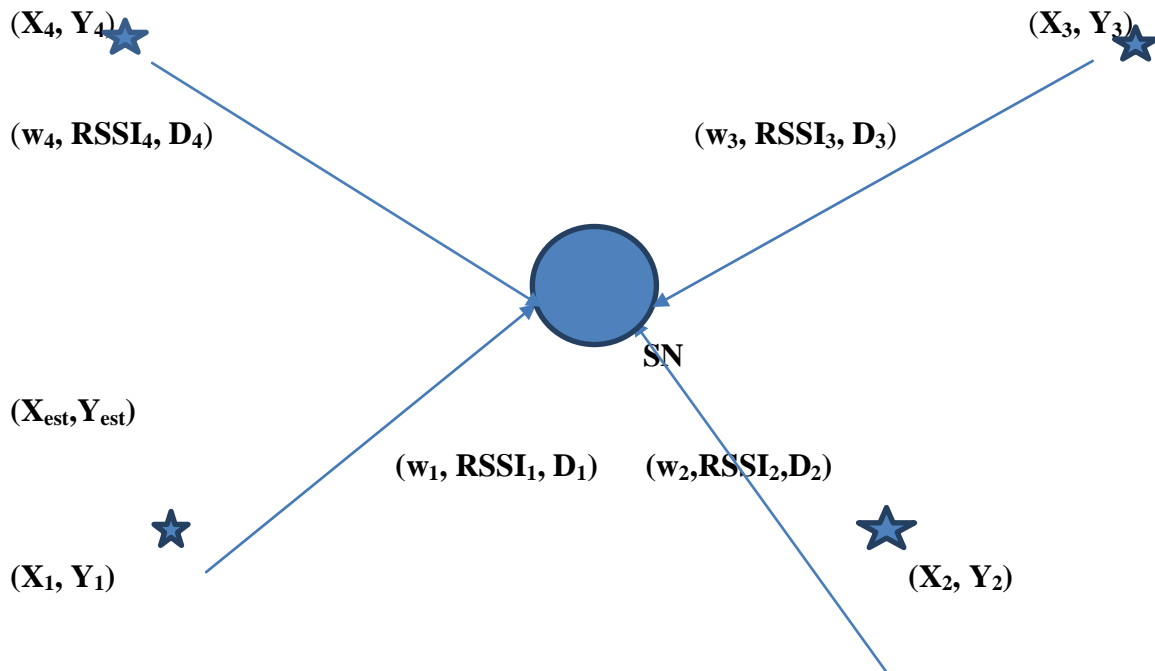


Figure8: An instance of connectivity of RSSI, Distance and Weight

Alternatively, in equation (3), the path loss exponent (n)=3.25, that can accept various values and might be altered in various surroundings. Alpha is constant. This is the RSSI value of the SN which is positioned in one-meter distance of AN, consequently alpha is regarded as -40dB for the simulation.

After evaluating RSSI for every anchor node, everyone has a precise weight. Hereafter the inputs for the sugeno fuzzy inference are RSSIs and the outputs are weights. The centroid technique is the situation that is regarded in the simulation. Consequently, for evaluating the coordinates of the SNs, the centroid formulation is utilized, as given below:

$$(X_{est}, Y_{est}) = \left(\frac{x_1 w_1 + \dots + x_n w_n}{\sum_{i=1}^n w_i}, \frac{y_1 w_1 + \dots + y_n w_n}{\sum_{i=1}^n w_i} \right) \quad (6)$$

Where (X_{est}, Y_{est}) are the coordinates of sensing element positions, x_i and y_i are the location of every AN and w_i is the weights of every AN to the SN.

The area is ten-meters four-sided, where the ANs remain positioned at (0,0), (10,0), (10,10) and (0,10). The hundred SNs are organized at random in that area. Each and every SN obtain

4 RSSI from the ANs. Thereafter assessing the RSSIs, every SN has 4 weights which stand assessed via the sugeno type 2 fuzzy scheme. The centroid interrelation remains employed for assessing the coordinates of the SNs.

Henceforth, the error in the position between real and assessed SNs is computed through the subsequent equation:

$$\text{Position error} = \sqrt{(x_{est} - x_a)^2 + (y_{est} - y_a)^2} \quad -(7)$$

For the purpose of assessing the errors in position for each and every assessed and actual SN, the subsequent equation is utilized:

$$\text{Average position error} = \frac{\sum \sqrt{(x_{est} - x_a)^2 + (y_{est} - y_a)^2}}{N} \quad -(8)$$

Where N is the whole amount of SNs.

Table 1: Result of Minimum, maximum and Average Error Position

Method	Minimum Error Position	Maximum Error Position	Average Error Position
Centroid Method Without Fuzzy	0.15	4.50	2.90
Sugeno Type2 Fuzzy	0.003	0.60	0.22

Thereafter this can be observed lowest, highest and average error positions of SNs in together centroid technique and fuzzy are displayed in the aforementioned table 1. Hereafter, the outcome of centroid technique error position with regard to the Sugeno type2 fuzzy is extremely high. As stated in the table 1 and evaluating the lowest and highest of together outcomes of error position in the zones, we observe that our work has the maximum accurateness in various surroundings.

CONCLUSION AND FUTURE WORK

Information of SN position is needed to be described in various circumstances like the source of actions, support collection inquiring of sensing elements and additionally to reply the queries on the network coverage. Henceforth the SN localization is an inspiring matter in WSNs. The range free localization technique is extremely not difficult because here is no requirement to have difficult hardware. This technique comprises of various approaches to evaluate the location of a SN in a precise area. In our research Centroid localization is used for operation and investigation. The approximation of every SN's position has been carried

out via RSSI. Consequently, RSSI is attained through evaluating the range between every AN and the SN. The sugeno type 2 fuzzy inference is utilized to simulate for evaluating the position of every SNs. Actually, each and every RSSI is given to the fuzzy scheme to attain the weights to be employed in the centroid interrelation with regard to evaluate the position of the SNs. The weights remain the key metrics in the centroid inter relation, that are the output of this fuzzy scheme. Actually, the sugeno type 2 fuzzy scheme takes RSSIs concerning inputs to depict to the outputs, that stand the weights of each AN with regard to the SN. Thereafter evaluating the weights through fuzzy scheme, the centroid interrelation approximates the position of every SNs. Hereafter there is a fault in the position between the random and the approximated SN. As an upcoming work, improved quantity of ANs can be utilized to evaluate the position of sensing elements by fewer faults. Consequently, every SN which is familiar with a recognized location, would be employed by way of one of the ANs. Henceforth, the innovative SNs for assessing the coordinate would utilize the adjacent ANs that aids to reduce the price of calculation and too progresses the accurateness of positioning the SNs.

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